

ASLOK 2003 Minis - Wednesday

Wednesday

<u>Squad Leader Classics</u>		
R1	A	Guards Counterattack
	T1	Gavin Take
	U7	Han-Sur-Neid
R2	U	Chance d'une Affaire
	Q	Land Leviathans
	T4	Shklov's Labors Lost
R3	D	Hedgehog of Piepsk
	L	Hitdorf on the Rhine
	U10	Trial by Combat

Wednesday

<u>Fightin' Finns</u>		
R1	A11	Silent Death (Russian balance)
	1	Fighting Withdrawal
	A88	Surprise Encounter
R2	A91	The Road to Gora (Russian balance)
	A120	Uncommon Valor
	G17	Hakkaa Paalle
R3	CH40	Nordic Twilight
	A10	The Borders are Burning (Russian balance)
	A16	On the Borderline
* All balances are suggestions & are not a requirement		

Wednesday

<u>The Russians Are Coming</u>		
R1	J65	Brave Little Emchas (Russian balance)
	J63	Silesian Interlude
	J23	Kampfgruppe at Karachev
R2	OA15	Shattering the Line
	J8	Blockbusting in Bokruisk
	A68	Acts of Defiance
R3	J33	the Slaughterhouse
	J1	Urban Guerrillas
	A98	Crossing the Gnioli Tikitsch
* All balances are suggestions & are not a requirement		

Wednesday

<u>Horse Play</u>		
R1	G28	Ramsey's Charge (US balance)
	43	Into the Fray
	J49	Desperate Dash (Russian balance)
R2	A106	Debacle at Korosten
	A46	Rattle of the Sabers (German balance)
	G7	Bring up the Guns
R3	33	the Cossacks are Coming (P balance)
	47	Rude Awakening
	A105	Police Action (P balance)
* All balances are suggestions & are not a requirement		

Wednesday

<u>Land War in Asia</u>		
R1	J69	Army at the Edge of the World
	A60	Totsugeki!
	A83	Last of their Strength (US balance)
R2	A116	Tangled Up in Blue
	A110	Shanghai in Flames (IJA balance)
	J7	Slow & Steady
R3	J35	Siam Simbal
	WCW10	Stand & Die
	J76	Ultimate Treachery
* All balances are suggestions & are not a requirement		

Wednesday

<u>War Dogs (bid for balance)</u>		
R1	J49	Desperate Dash (Russian bid - squads + horses)
	13	Le Manoir (German bid)
	AP16	Danger Forward (Italian bid)
R2	24	the Mad Minute (US bid)
	A113	Then Things Got Worse (German bid)
	AP13	Shielding Moscow (German)
R3	87	Good Night Sweet Prince (German bid)
	BRT2	China Girl (US bid)
	A8	Agony of Doom (Russian bid)
* Each player will bid for the side in parentheses by indicating how many extra squads they would need to play that side. Low bidder gets the side with that many extra squads added to their OB's initial force. If the underdog has multiple squad types in its initial OB , the best (highest BPV) squad type is the one being bid on. Example: Danger Forward - Wild Bill bids 5 Italian squads to take the Italians while Wrongway bids 3.5 squads. Wrongway wins the bid and will play the Italians with 3.5 extra 347 squads in his initial OB thus starting the scenario with 9.5x347 and 16x346 rather than the normal OB of 6x347 and 16x346 squads. Squads are the only units which can be bid on, no support weapons etc. are received with them w/the exception of in Desperate Dash the Russians receive horses to match the extra squads.		

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<u>Night</u>		
R1	AD11/oa12	Sicilian Midnight HS29 Obstinate Canadians J30 Nocturnal Attrition
R2	A110	Uncommon Valor H Escape from Veliky Luki 61 Shoestring Ridge
R3	HS12	Chesty's Turn BRT5 Hell Wouldn't Have It HS28 Battered Remnants

Thursday

<u>Deluxe</u>		
R1	A103	Mayhem in Manila HS30 The Good Shepard AD1 L'Ecole Normale
R2	HS23	Tussle At Thomashof J6 St. Barthelemy Bash OA1 The Road to St. Lo
R3	DASL1	Guryev's Headquarters AD7 Lehr Sanction (British balance) DASL18 King of the Hill
* All balances are suggestions & are not a requirement		

Thursday

<u>Pacific</u>		
R1	A111	Cattern's Position J9 A Stiff Fight A60 Totsugeki!
R2	J2	Battlin' Buckeyes J12 Jungle Fighters 67 Cibik's Ridge
R3	A47	White Tigers (Japanese balance) 53 Smith & Weston (US balance) HS8 Bailey's Demise
* All balances are suggestions & are not a requirement		

Thursday

<u>Paper Tigers</u>		
R1	J34	Men of the Mountains G15 Bone of Contention (German balance) AP13 Shielding Moscow (German balance)
R2	A72	Italian Brothers A99 To Clear A Roadblock J48 Blood Enemies (Yugoslav balance)
R3	J35	Siam Simbal 54 Bridge to Nowhere 53 A High Price to Pay
* All balances are suggestions & are not a requirement		

Thursday

<u>Twilight of the Reich</u>		
R1	J65	Brave Little Emchas (Russian balance) A69 Broich Bash J75 My Lonely Valentine
R2	A68	Acts of Defiance U10 Trial By Combat J1 Urban Guerrilas
R3	A25	Cold Crocodiles J19 Mershausen Zoo J33 The Slaughterhouse
* All balances are suggestions & are not a requirement		

Thursday

<u>Wrongway Invitational</u>		
R1	J1	Urban Guerrilas J21 Scobie Preserves (Partisan balance) J65 Brave Little Emchas (Russian balance)
R2	J2	Battlin' Buckeyes AP14 Ace in the Hole AP11 Swamp Cats
R3	J53	Setting the Stage SP45 A Stroke of Luck G29 Shoot-N-Scout
* All balances are suggestions & are not a requirement		

Thursday

<u>Operation!</u>		
R1	HS32	A Few Rounds HS19 Bewildered and Belligerent HS5 Restoration
R2	HS25	Lambs Led to Slaughter HS8 Bailey's Demise HS6 Just Fighting Through
R3	HS21	Hervorst Hell HS10 Government Property HS14 The Christmas Gifu

Thursday

<u>Battling the Bulge</u>		
R1	G6	Rocket's Red Glare (German balance) KGP4 Chapelle S ^{te} Anne 23 Under the Noel Trees
R2	A71	Patton's Prayers G44 Abandon Ship! T11 The Attempt to Relieve Peiper
R3	U9	A Belated Christmas A29 A Meeting of Patrols KGP7 The Bridge at Cheneux
* All balances are suggestions & are not a requirement		

ASLOK 2003 Minis - Friday

Friday

<u>Gurkha Madness</u>		
R1	J9	A Stiff Fight
	SP95	Burn Gurkha Burn!
	RoutPk2	The Glory Road
R2	AP15	Broken Bamboo (IJA balance)
	SP65	Ayo Gurkhali!
	HG!3	Bumps Along the Tiddam Road
R3	63	The Eastern Gate (Ghurka balance)
	A47	White Tigers (Japanese balance)
	SP80	Die Gurkha Die!
* All balances are suggestions & are not a requirement		

Friday

<u>Schwerpunkt #9</u>		
R1	SP97	Twilight of the Reich
	SP99	The Feineisen Factor
	SP102	Le Diable Noir
R2	SP103	For Whom the Bells Toll
	SP104	Easy's Bridge
	SP106	After the Tea Break
R3	SP98	Pesky Pachyderms
	SP101	Jura Juggernaut
	SP105	Black Monday

Friday

<u>"Freedom Fries" (French)</u>		
R1	75	Strangers in a Strange Land
	J76	Ultimate Treachery
	A104	In Front of the Storm
R2	J44	Audacity!
	77	Le' Herrison
	J69	The Army at the Edge of the World
R3	J35	Siam Simbal
	79	Bridge of the Seven Planets
	J70	Just an Illusion

Friday

<u>Combat by Carrier</u>		
R1	SP96	Husum Hotfoot
	J68	Unlucky Thirteenth
	J71	Tomforce
R2	J66	Sound Retreat
	J67	The Lawless Roads
	SP83	Boeinked
R3	J72	Cahier Carriers
	SP94	Oder Bound
	A102	On Silent Wings (German balance)
* All balances are suggestions & are not a requirement		

Friday

<u>Out of the Attic</u>		
R1	OA7	Celles Melee
	OA13	Brief Breakfast
	OA16	Surrender or Die
R2	OA1	The Road to St. Lo
	OA10	Monty's Mess
	OA11	Crocodile Rock *errata - balances reversed
R3	OA3	Waiting for Fredendall
	OA6	Mounted Extraction (German balance)
	OA8	A Parting Blow
* All balances are suggestions & are not a requirement		

Friday

<u>Big Cat Diary</u>		
R1	J63	Silesian Interlude
	WCW7	Eye of the Tiger
	SP43	Deadeye Smoyer
R2	A21	Counterattack on the Vistula (German balance)
	SP74	The Last Tiger
	J1	Urban Guerrillas
R3	G33	The Awakening of Spring
	A74	Valhalla Bound (Russian balance)
	KGP3	Panthers in the Mist
* All balances are suggestions & are not a requirement		

ASLOK 2003 Minis - Saturday

Saturday

<u>The Emperor's Finest</u>		
R1	A118	The Waterhole (US balance)
	G45	Halha River Bridge
	J55	Matsumoto's Charge (IJA balance)
R2	A60	Totsugeki!
	A116	Tangled Up in Blue
	BRT7	Didn't Have to Be There
R3	A82	Orange at Walawbum (IJA balance)*errata +3J 50MTR
	A42	Commando Hunt (Australian balance)
	A115	Blockbusters

Saturday

<u>Heavy Weather</u>		
R1	J43	3rd RTR In the Rain
	SP3	Duel at Reuler
	T6	The Dead of Winter
R2	A83	Last of Their Strength (US balance)
	HS18	To The Matter Born
	SP39	Down the Manipur Road
R3	37	Khamsin
	A47	White Tigers (Japanese balance)
	A74	Valhalla Bound (Russian balance)

* All **balances** are **suggestions** & are not a requirement

Saturday

<u>Pete's Publish or Perish Playtest</u>		
R1		
R2		
R3		

See Pete Shelling
for Details

Saturday

<u>Enemy at the Gates</u>		
R1	J22	Oh Joy!
	RB6	Turned Away
	A	The Guards Counterattack
R2	DASL1	Guryev's Headquarters
	RB3	Bread Factory #2
	T	Pavlov's House (Russian balance)
R3	4	Commisar's House (German balance)
	RB7	The Red House
	A70	Wintergewitter

* All **balances** are **suggestions** & are not a requirement

Saturday

<u>Normandy Days</u>		
R1	13	Le Manoir (German balance)
	T1	Gavin Take
	T16	Strayer's Strays (US balance)
R2	14	Silence That Gun
	PB3	Piecemeal
	A59	Death at Carentan
R3	G31	Point of the Sword
	A78	Prelude to Breakout
	17	Lost Opportunities

* All **balances** are **suggestions** & are not a requirement

Saturday

<u>Blitzkrieg</u>		
R1	G40	Will to Fight...Eradicated
	AP12	Cream of the Crop
	A107	The Red Wave (Russian balance)
R2	A80	Commando Schenke (Russian balance)
	AP7	Directive Number Three
	46	Birds of Prey (Belgian balance)
R3	88	Art Nouveau (German balance)
	84	Round One
	43	Into the Fray

* All **balances** are **suggestions** & are not a requirement